

stossPRAXIS



FEBRUARY 7TH - MARCH 2ND, 2011
TEMPLE BUELL HALL GALLERY SPACE
DEPARTMENT OF LANDSCAPE ARCHITECTURE

Stoss is at base a practice vehicle for research and experimentation, for testing broader ideas about landscape and the city within the context of the evolving theory on Landscape Urbanism. How do landscape urbanist ideas and agendas play out when you directly engage the systems, economies, constituencies, materials and media of the real world, the very stuff that forms the underpinnings of and context for the developing theory? Or, more projectively, how might this direct engagement with critical design practices help to enrich and inform the theoretical discussions at hand?

At larger scales, on complex sites, projects engage systems and networks that extend locally, regionally, and globally, and explore new techniques in drawing and representation. Proposals for time-based brownfield recovery strategies directly engage the technologies and timelines of environmental remediation, suppressed ecologies and diminished hydrologies still at work, and newly activated, dynamic stakeholder networks that can propel the work forward. Invited competition proposals for ecology-driven urban frameworks and fabrics and for the social, ecological, and cultural re-calibration of 19th-century infrastructures expand these ideas and allow us to test, conceptually, our own formulations of landscape urbanist ideas in large and complex public realms—at least as speculative proposals.

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